Software Developer, ICT Engineer

Leo Suzuki

A third-year ICT engineering student at Tampere University of Applied Sciences, majoring in software development. My entrepreneurial experience has developed my problem-solving skills, customer relationship management, and understanding of real-world work environments, making me an efficient and adaptable team member.

Contact informations



vCard Leo Suzuki

https://me-qr.com/f/LeoSuzu

Personal website & portfolio www.leosuzu.xyz

Skills and experiences



EDUCATION

- ICT Engineering, Software Development08/2022 est. 2026
 Tampere University of Applied Sciences

WORK EXPERIENCES

- * Assistance production coordinator, ICS Oy......01/2025 ->
- Translation Finnish-English-Japanese
- Schedule planning, technical assistance, actor assistance, and photographs.
- SW Developer, Finn Teollisuuspalvelut Oy05/2024 09/2024
- Developed Excel WorkList, Offer Calculation, and CuttingList sheets with automated synchronization using VBA code for internal company use.
- Created a DXF file reader to calculate total/detailed line lengths for the G-Weike laser cutter, streamlining offer calculations and improving efficiency.
- ❖ Entrepreneur, Oy Findaco LTD......05/2004 07/2019
- Managed recruitment, training, and shift planning.
- Oversaw facility management, programming, and maintenance of POS and other needed devices.
- Handled various responsibilities associated with entrepreneurship.

TECHNICAL SKILLS & EXPERIENCES

- Python
- **♦** C++
- **♦** C#
- HTML
- ❖ Javascript

- Jetpack Compose
- Kotlin
- Android software making
 - Java

- React
- SQL
- ♣ API
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- AWS
- OS Win / Mac

PROJECT EXAMPLES

- DXF-line Calculator (python) / Internship 2024
 Developed a tool to read DXF files and calculate total or detailed cutting length.
- * Bitcoin Analysis & Prediction (python, LSTM, CNN) / Own Project Bitcoin price prediction model using Python, Jupyter, LSTM, and CNN.
- ❖ Weather and Picture App (HTML, JS, CSS, API) / School + own Project Developed a weather application using API integration.
- Arduino small game console (C++) / School project
 Developed a tiny game console with a team using Arduino Nano and C++
- Airport simulator (c++) / School project
 A program that simulates departing and landing planes at the airport.
- Android applications (Jetpack compose + Kotlin) / School project Created small programs like currency converter and weather app.

Other informations

- ❖ Finnish Native
- Japanese -proficient
- English proficient

- ❖ AB driving license
- Photographing